

Tele-mentoring using augmented reality technology in healthcare: A systematic review

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This systematic review aimed to identify how tele-mentoring systems that incorporate augmented reality (AR) technology are being used in healthcare environments. A total of 12 electronic bibliographic databases were searched using the terms "augmented reality", "telementoring" and "health". The PRISMA checklist was used as a guide for reporting. The mixed method appraisal tool was used to assess the quality of the included experiments. The data were then analysed using a concept-centric approach and categorised primarily with regards to system performance and task performance measures. A total of 11 randomised controlled trials and 14 non-randomised designs were included for review. Both mentees and mentors assessed the system and task performance according to 25 categories. The feedback of mentees using AR tele-mentoring systems was generally positive. The majority of experiments revealed that the AR system was an effective tele-mentoring device overall and resulted in the effective performance of a procedure. Benefits included improvements in trainees' confidence, task completion time and reductions in task errors and shifts in focus. However, the systems had limitations, including heaviness of the equipment, inconvenience, discomfort and distraction of wearing devices, limited battery life, the latency of video and audio signals and limited field of view.

Implications for practice or policy:

- Health practitioners can apply AR technology to receive and follow real-time annotated instructions verbally and visually from remote experts.
- Technical developers may consider improving AR devices in terms of lighter weight, larger field of view, more ergonomic design, more stable network connection and longer battery life.
- Further AR-related experiments may need to explore AR tele-mentoring systems' utility across healthcare environments with larger samples, real patient populations in remote settings, cost-benefit analysis and impacts on short- and long-term patient outcomes.

Keywords: augmented reality (AR), mentoring, tele-mentoring, health professional education, systematic review

Introduction

Tele-mentoring is a method in which a mentor interactively guides a mentee at a different geographic location using a technological communication device (Antoniou et al., 2012; Erridge et al., 2019). According to Agarwal et al. (2007), during a healthcare procedure, tele-mentoring provides instruction from a remote expert to a local, less-experienced practitioner in real time at the site of treatment. With this approach, community practitioners can benefit from remote expert advice to complete unfamiliar clinical techniques. Moehr et al. (2006) reported that tele-mentoring provided rural and remote residents with accessibility to primary and specialised health services, improved continuity of care and increased availability of patient information, resulting in decreased frequency of patient visits to healthcare specialists.

Tele-mentoring has been identified as a promising method to improve patient outcomes in a remote environment, such as prolonged field care and long-distance evacuation. In particular, patients with complex trauma injuries cannot always be transported to a hospital to receive care quickly enough for the successful treatment of such injuries (Kotwal et al., 2016). Delays in transportation can reduce the



likelihood of patient survival. Surgical tele-mentoring may bring the specialised expertise of a surgeon onto the battlefield, contributing to a reduction in combat deaths (Andersen et al., 2017). Studies have found that tele-mentoring decreases healthcare costs for rural patients by avoiding unnecessary referrals and transfer to tertiary care centres (Doze et al., 1999; Panait et al., 2006; Schlachta et al., 2010; Sebajang et al., 2006). Aarnio et al. (2000) also indicated that tele-mentoring may reduce discomfort and further injury for the patient, which may also reduce the burden on the patient's caregiver.

Limitations of tele-mentoring systems have been identified in the literature. For example, an expert could draw visual annotations overlaid on an image of the operating field, but the local surgeon could view these annotations only by looking at a nearby computer monitor (Budrionis et al., 2013). Bogen et al. (2014) indicated that the monitors distracted the surgeon and reduced the sense of co-presence as well as resulting in delays or errors in medical treatment. Antoniou et al. (2012) reviewed 96 laparoscopic tele-mentored procedures and reported that the expense of tele-mentoring applications, their installation, maintenance and broadband services may outweigh the cost savings, especially if the number of patients is low. They also reported difficulties with video and audio latency with low transfer rates and inadequate guidance from the mentor. Other pressures can come from restrictions on residents' working hours, the increase of patient load of attending surgeons and the increase of operating room costs (Issenberg & Scalese, 2008).

Augmented reality (AR) is defined as a form of immersive experience in which the real world is enhanced by computer-generated three-dimensional content, which is tied to specific locations and/or activities (Azuma, 1997). A major strength of AR compared to visualisation on an external monitor is that it is able to show virtual objects in place (Sielhorst et al., 2004). Users do not need to look away from the place of interest to the screen. Another strength of AR is the perception of the real scene (Barsom et al., 2016). The system overlays only those pieces of information that are necessary but does not immerse the user in a totally virtual environment. It supports the intuitive integration of information, which is provided by the visualisation of objects hidden under a real surface in order to give the impression of a view inside (Sielhorst et al., 2004).

An AR tele-mentoring system is divided into a local subsystem and a remote subsystem. The local subsystem refers to a station or setting designed for trainees who receive instructions, while the remote subsystem is a station operated by trainers who provide the instructions from another location. Figure 1 illustrates how the two stations communicate and interact with each other. Based on AR technology, the local mentee can communicate verbally to the remote mentor and view the operating field with the mentor providing motions or annotations overlayed on the visual field (Dey et al., 2018; Zhu et al., 2014). The AR tele-mentoring systems provide the local (mentees) with images of annotations, hand gestures, tool movements or positions, textual labels, icons of working instruments or instructional visuals created by the remote mentor. These annotations could be predefined or directly drawn in real time.

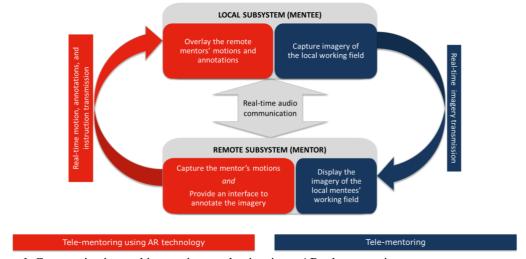


Figure 1. Communication and interaction mechanism in an AR tele-mentoring system



There is limited systemic knowledge about the application of AR technology in tele-mentoring systems in healthcare environments. Identification of its benefits and issues that need further improvement may provide research-based evidence to help with appropriate policy directives and support healthcare system to better apply AR technology into practice. Thus, this systematic review aimed to identify how telementoring systems that incorporate AR technology are being used in healthcare environment, including their benefits and limitations.

Methods

Search strategy

A total of 12 electronic bibliographic databases in the fields of medicine, education and technology were searched using the keywords "augmented reality", "tele-mentoring" and "health" and its medical subject headings terms. The databases consisted of ACM Transactions on Computer-Human Interaction, CINAHL Complete, Cochrane Library, Embase (via Ovid), ERIC, IEEE Xplore Digital Library, MEDLINE Complete, PsycINFO, PubMed, Science Direct, Scopus and Web of Science (all databases).

We screened titles and abstracts of studies retrieved using the search strategy independently to identify studies that potentially met the inclusion criteria outlined in Table 1. After that, we retrieved and assessed individually the full texts of these potentially eligible studies for eligibility; we resolved any disagreements through discussion.

Table 1
Inclusion and exclusion criteria

Refinements	Inclusion criteria	Exclusion criteria
Year	Published from January 1990 to June 2019	Published before 1990
Source formats	Research papers published in journals and	Book, book chapter, expert opinions,
	conference proceedings	commentary, editorials
Language	English	Non-English
Designs	Quantitative, experimental (randomised	Descriptive or observational studies.
	controlled trials, non-randomised studies)	qualitative studies
Technologies	The system studied must:	 Virtual reality or technologies
	- Use AR or technologies described as the	described to immerse users in a totally
	overlay of virtual objects on a real	virtual environment; or
	environment, and	- Did not include a component of real-
	 Include real-time tele-mentoring 	time tele-mentoring
	activities	
Participants	Healthcare professionals, patients, health	Used robotics to perform tasks in
	students, or non-medical volunteers	experiments
	without limitations of gender or age	
Intervention	- Skills applied must be medical skills or	- Skills applied are not in the
	supportive of the treatment or	healthcare sector or
	rehabilitation of a disease	- Telecommunication only without
	- Participants could practice the skills on	any task performance
	real patients or people acting as patients or	
	on mannequins or simulators	
Outcomes	Must have at least one outcome related to	Description of the development of the
	the system or task performance	system only or with no evaluation of
		outcomes

Search outcomes

This review was conducted and reported in accordance with the preferred reporting items for systematic reviews and meta-analyses (PRISMA; Moher et al., 2009). The PRISMA was selected as it was designed for the systematic review of trials rather than other types of study designs (such as observational studies for which the meta-analysis of observational studies in epidemiology checklist (Van Zuuren & Fedorowicz, 2016) may have been more appropriate). It assisted us in ensuring transparency and consistency of approach by following a fit-for-purpose evidence-based checklist.



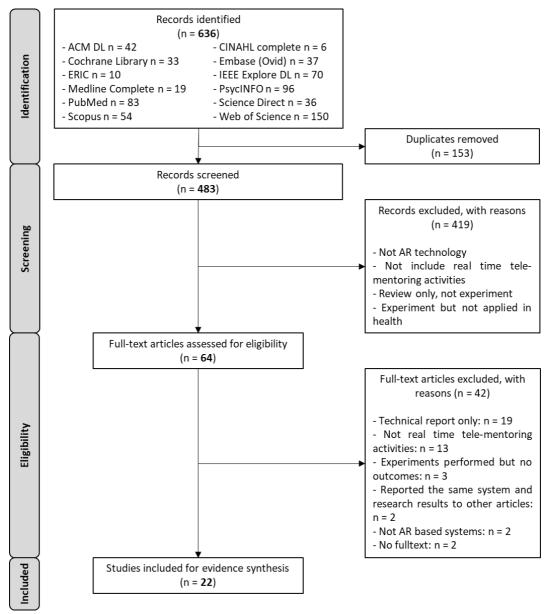


Figure 2. Search strategy on tele-mentoring using AR in medicine

Data extraction

We developed a data extraction tool using standardised headings, and all relevant data entered on a Microsoft Excel spreadsheet (see the Appendix). The data were analysed according to the concept-centric approach (Webster & Watson, 2002), which makes it easier to compare and identify differences in study outcomes across reviewed articles. The sources were categorised primarily with regards to system performance and task performance measures (Sommerauer & Müller, 2018).

Methodological quality assessment

The mixed method appraisal tool (MMAT; Hong et al., 2018) is a critical appraisal tool designed for the appraisal stage of systematic reviews, for example, reviews include qualitative, quantitative and mixed methods studies. The MMAT was used to assess the methodological quality of the studies reviewed. The MMAT was chosen as it can be used to appraise different research designs, including quantitative randomised controlled trials and quantitative non-randomised. The results of quality assessment of studies using the MMAT are presented in Figure 3.



		Assessment criteria											
		All s	tudy	Quantita	ative ran	domised	controlle		Q	uantitativ	e non-ra	ndomise	ed
	rences des*)	S1. Are there clear research questions?	S2. Do the collected data allow to address the research questions?	1. Is randomisation appropriately performed?	2. Are the groups comparable at baseline?	3. Are there complete outcome data?	Are outcome assessors blinded to the intervention provided?	5. Did the participants adhere to the assigned intervention?	 Are the participants representative of the target population? 	2. Are measurements appropriate regarding both the outcome and intervention?	3. Are there complete outcome data?	4. Are the confounders accounted for in the design and analysis?	5. During the study period, is the intervention administered as intended?
	en et al., 7 (R1)	Υ	Υ	СТ	Υ	Υ	N	Υ					
Carboi	ne et al., 3 (R2.1)	Υ	Υ						N	Υ	Υ	СТ	Υ
Carboi	ne et al., 8 (R2.2)	Y	Y						N	Y	Υ	СТ	Y
Chintha	ammit et 014 (R3)	Υ	Υ	СТ	Υ	Υ	N	Υ					
Davis	s et al.,	Y	Y						N	Υ	Υ	СТ	Y
Hann	6 (R4) na et al.,	Y	Y						N	Y	Y	СТ	Y
	8 (R5) da et al.,	Y	Y						N	Y	Y	СТ	Y
	1 (R6) er et al.,			ОТ	V	V	NI.	V	IN	'	'	CI	'
	(R7.1) er et al.,	Y	Y	СТ	Υ	Υ	N	Y					
2017	(R7.2)	Y	Y						N	Y	Y	СТ	Y
2019	9 (R8)	Y	Υ						N	Υ	Υ	СТ	Υ
	na et al., 0 (R9)	Y	Υ						N	Υ	Υ	СТ	Υ
	e et al., 4 (R10)	Υ	Υ						N	Υ	Υ	СТ	Υ
	e et al., 4 (R11)	Υ	Υ						N	Υ	Υ	СТ	Υ
Rio et a	al., 2018 R12)	Υ	Υ						N	Υ	Υ	СТ	Υ
Rojas-	Munoz et 18 (R13)	Y	Υ	СТ	Υ	Υ	N	Υ					
Shena	ai et al., 1 (R14)	Y	Y						N	Υ	Υ	СТ	Υ
Suena	ga et al.,	Υ	Υ						N	Υ	Υ	СТ	Υ
Vera	(R15) a et al.,	Y	Y	СТ	Υ	Υ	N	N					
Wagn	l (R16) er et al.,	Y	Y						N	Υ	Y	СТ	Y
	9 (R17) g et al.,	Y	Y	СТ	Υ	Υ	N	Y	.,		•	01	·
	(R18) inaga et	Y	' Y	СТ	Y	Y	N	Y					
	2011 naga et												
al.,	2011 sen et al.,	Y	Y	СТ	Y	Υ	N	Y					
2016	6 (R20) sen et al.,	Y	Y	СТ	Y	Y	N	Y					
2019	9 (R21)	Y	Y	СТ	Y	Υ	N	Y					
	al., 2018 R22)	Y	Y	СТ	Y	Y	N	Y					
	y n	25	25	0	11	11	0	10	0	14	14	0	14
	· %	100	100	0	100	100	0 11	91	0 14	100	100	0	100
Total	N n	0	0	0	0	0	100	9	100	0	0	0	0
	n	0	0	11	0	0	0	0	0	0	0	14	0
	CT 11	0	0	100	0	0	0	0	0	0	0	100	0

Figure 3. Summary of quality appraisal of studies using the MMAT

Note. Y: Yes (if it met quality criterion); N: No (if it did not meet quality criterion); CT: Cannot tell (if it did not mention relevant information).

^{*}R refers to the study code listed in the Appendix.



Findings

The results of the literature search and screening process are presented in Figure 2. A total of 22 studies were included in the review. Of these, three included two different experiments (Carbone et al., 2018; Mather et al., 2017; Yoshinaga et al., 2011). The experiments used the same AR-based systems and had some similar outcome measures but different objectives, target population, intervention setting and medical professional skills. Because these six experiments met the inclusion criteria, they were all included in the next stages of the review. Thus, the findings from a total of 25 experiments extracted from 22 studies were synthesised and analysed.

Overview

Of the 25 experiments, 11 were randomised controlled trials, and 14 used non-randomised techniques. All AR-based tele-mentoring systems had been developed and trialled in developed countries. Whilst three experiments did not report sample size, the average number of participants for the remainder was 15. Sample size was determined by a statistical power calculation in only one experiment (Vera et al., 2014). The highest number of participants reported was 60 students in the experiment conducted by Yoshinaga et al. (2011).

In 19 (76%) of the experiments, a new AR prototype was developed, while the remaining (6 or 24%) used or modified AR devices developed by a third party. Microsoft HoloLens version 1 (Microsoft, 2019) was used in five experiments (Hanna et al., 2018; Lin et al., 2018; Mitsuno et al., 2019; Rojas-Munoz et al., 2018; Wang et al., 2017), and Google Glass (Google, n.d.) was used in one experiment (Ponce, Menendez et al., 2014).

Different technological devices had been trialled to display the physical movements or annotations of the remote mentors in the local mentees' field of view. A total of 11 out of 25 experiments used head-mounted display (HMD) devices followed by built-in screen-based systems (10) and tablet-based systems (3). Most of the built-in screen designed systems (80%) were used in experiments related to ultrasound or laparoscopy.

Findings about the system and task performance from the studies reviewed are summarised below.

AR tele-mentoring system performance

The users' perspectives on the system performance were assessed in 16 out of 25 experiments (Table 2). The 13 categories were classified into the topics of overall system and video or images or audio.

Table 2 *Users' perspectives on system performance*

Feature	Experiments*
Overall system	
Performance of the system	R2.2, R12, R13, R14, R17, R18, R21
Ease of use	R7.1, R7.2, R10, R13, R18
Composite accuracy	R4, R12, R17
Platform invasiveness	R2.1, R2.2
Headset distraction	R2.1, R2.2
Webcam distraction	R2.1, R2.2
System reliability	R10
Concerns about weight, ocular sickness, etc.	R9, R13, R18, R22
Video or images or audio	
Video quality	R2.1, R2.2, R4, R11, R14, R16, R17
Image quality	R2.1, R2.2, R10, R18
Field of view	R11, R12, R13, R16, R18
Lag in motion	R10
Audio quality	R2.1, R2.2, R4, R11, R14, R16, R17

^{*}R refers to the study code listed in the Appendix.



Overall system

The overall feedback of participants assigned to use AR devices as a remote educational tool was generally positive. Users were reported to be excited about the new technology. In five experiments, they rated the system as easy to set up and use (Mather et al., 2017; Ponce, Jennings et al., 2014; Rojas-Munoz et al., 2018; Wang et al., 2017).

The performance of the HMD and built-in screen-based systems was reported in the experiments. Rojas-Munoz et al. (2018) found that an AR HMD yielded smaller performance errors and fewer focus shifts in comparison with a telestrator system in which mentees used a nearby screen to retrieve the instructions. Andersen et al. (2017) developed a tablet display system similar to an HMD in which a tablet was positioned between the operating field and the local surgeon's head. Local mentees using this design also had fewer placement errors and shifted focus away from the operating field less often than the telestrator system users. However, it did not eliminate the potential tablet collisions, which would not happen if mentees were wearing an HMD. In contrast, Carbone et al. (2018) developed a platform with a built-in screen, a video encoder and a webcam instead of a headset because they considered using an HMD was invasive and inconvenient. The participants agreed that the system created by Carbone et al. did not create clutter that could undermine the proper conduct of the diagnostic exam.

Contrary to the positive response on AR systems reported by mentees, Wang et al. (2017) found that performance did not always improve, and the effectiveness of the HoloLens system in their experiment was rated low by the mentor. (Wang et al. noted that there was only one mentor in this experiment.) The mentor felt it was harder to provide guidance with this setup than a traditional multi-camera telemedicine system primarily due to malfunctions of the AR system and the poor quality of the local network connections. These difficulties resulted in a significantly longer time to complete the ultrasound exploration than if a low-cost setup using cameras to live stream and a headphone to facilitate two-way communication was used.

Several other limitations of the HMDs were perceived by users. There were concerns about the heaviness of the equipment (Oyama et al., 2010; Wang et al., 2017), the inconvenience (Rio et al., 2018) and distraction (Carbone et al., 2018). In addition, Rio et al. found that the field of view available when using smart glasses was about 23°, which limited the AR visualisation area. Rojas-Munoz et al. (2018) commented that their AR HMD using HoloLens had a limited field of view. The incorrect adjustment of the images on the device could lead to user ocular fatigue and head discomfort. Wang et al. reported that user experience was influenced by the narrow field of view of the HoloLens when compared to the entire natural human view. HoloLens users also found the nose pad uncomfortable to wear. Some found that even when wearing a headband, achieving a good fit for smaller head sizes could be difficult. Ponce, Menendez et al. (2014) also pointed out divergent field of views between Google Glass and the surgeons' view, where the Google Glass camera captured only the surgical view when the surgeons positioned their heads downward.

Video or images or audio

From the user perspective, the quality of video and audio was perceived as the ability to reliably see movements and instruments of the remote mentor and understand their instructions. In six out of seven experiments that measured users' perspectives regarding video and audio quality, users perceived it to be of good quality. Although slight audio and visual delays were measured between remote and local substations, this did not interfere with performance of real-time guidance or the accuracy of the task performance (Davis et al., 2016; Ponce, Menendez et al., 2014; Shenai et al., 2011; Wagner et al., 1999). There was only one case where the surgeon wearing the Google Glass was unable to hear what the remote consultant was saying (Ponce, Menendez et al.). The authors assumed that this may have been caused by the noise of the operating room and the head fan of the battery pack used by the surgeon.

Battery life was one of the main concerns of HDM devices. Ponce, Menendez et al. (2014) reported that battery life was limited when they used Google Glass to continuously send and receive real-time video, which required significant encoding or decoding and processing. Similarly, Wang et al. (2017) stated that the battery life of Microsoft HoloLens was a limitation of the system when they used it to capture the mentor's hand gestures and virtually display these in the AR space of the HoloLens. The HoloLens could operate for about 100 minutes prior to having to be recharged, and one participant even finished the trial with a charging cable connected.



Health professional task performance

A total of 12 experiments assessed the utility of the AR systems in performing tasks via 12 categories of users' perspectives (Table 3). These categories were classified based on relevance with the topics of Task performance and Tele-mentoring.

Table 3
Users' perspectives on the task performance

Fea	ature	Experiments*
Tas	sk performance	
1.	Usefulness in performing tasks	R2.2, R3, R4, R7.1, R7.2, R13, R14, R15, R16,
		R18, R22
2.	User's belief and confidence	R2.2, R3, R4, R7.1, R14, R16, R18, R22
3.	Fatigue	R4, R14, R18
4.	Mental effort	R18
5.	Task difficulty	R18
6.	Personal performance	R22
Tel	le-mentoring	
1.	Usefulness in mentoring	R2.2, R3, R13, R16, R18
2.	Usefulness in receiving instruction	R7.1, R7.2, R10, R14, R15, R22
3.	Ease of following the instruction	R3, R7.1, R7.2, R13, R15, R22
4.	Ease of following the visual instruction	R7.1, R7.2, R15
5.	Ease of following the verbal instruction	R7.1, R7.2
6.	Satisfaction with two-way interaction	R7.1, R7.2, R10, R13

^{*}R refers to the study code listed in the Appendix.

Task performance

Users in 11 experiments agreed that the AR system was an effective tele-mentoring device overall and resulted in the effective performance of a procedure. They believed that the tutor with a tele-consultation platform helped the mentee reach a diagnosis (Carbone et al., 2018). The experimental group using Helping Hands, an AR HMD device, demonstrated a greater improvement in confidence than the control group provided with face-to-face instruction (Mather et al., 2017). Participants using Ghostman, an AR tele-rehabilitation system, were confident that they were better able to use chopsticks than before the experiment (Chinthammit et al., 2014). Statistics also confirmed their perspective as the number of errors in performing tasks reduced significantly from pre-test to post-test.

The effectiveness of an AR tele-mentoring system in performing health professional tasks was demonstrated by a statistically significant reduction in task errors and improvement in task completion time. Task completion time was measured in 15 out of 25 experiments, whilst six experiments measured the number of errors during task performance. Nine experiments showed that AR users performed the task faster than non-AR users. In contrast, the AR users were significantly slower in six experiments due to limitations related to the systems. This may have been due to the delay in the network, video and audio signals (Ponce, Menendez et al., 2014; Wang et al., 2017); the narrow field of view of the HMD; the distorted correspondence between the displayed view and the real view and the deteriorated sense of distance (Oyama et al., 2010; Wang et al., 2017); or the deficiencies in hand-eye coordination due to the lack of a fully transparent effect on the display (Andersen et al., 2016). A longer time could also have been experienced as participants tried to match their operative field to the absolute 3D position in which the annotation was supposed to be located (Rojas-Munoz et al., 2018). In addition, Andersen et al. (2017) and Rojas-Munoz et al. (2018) demonstrated that with AR systems, the task error was significantly reduced compared to conventional telestrators. Vera et al. (2014) also argued that although their AR system did not produce a significant difference in task errors, the AR group was faster without compromising accuracy than the group using traditional tele-mentoring.

Tele-mentoring

Ten experiments that assessed the ability of the systems to provide instruction from a distance showed positive feedback. Mentors and participants agreed that the systems were useful in mediating instruction remotely and in receiving the mentor's guidance during the procedure via the virtual interactive presence



of the remote expert. They found it easy to follow both visual and verbal instruction and were also satisfied with the two-way interaction with the instructor. There was only one exception to these positive reports. A remote expert rated poorly the system using the HoloLens integrated with the Leap Motion sensor as the sensor appeared to be not working properly. However, regardless of the limitations of the technology used, participants felt it was easier to use the HoloLens application to help during an ultrasound scan procedure because the mental effort rating and task difficulty rating were lower than a full tele-medicine setup (Wang et al., 2017). The advantages and limitations of AR technology are summarised in Table 4.

Table 4
Advantages and limitations of AR technology

	Advantages		Limitations
•	Ease in setup and use	•	Heaviness of the equipment
•	Reduction in shifts in focus	•	Inconvenience of wearing devices
•	Reduction in skill errors	•	Ocular fatigue and head or nose discomfort of
•	Improvement in task completion time		headsets
•	Improvement in task performance	•	Distraction of headsets
•	Improvement in trainees' confidence	•	Limited field of view
•	Usefulness in remote instruction	•	Limited battery life
		•	Latency of network, video and audio signals
		•	System malfunctioning or not working properly

Discussion

This review identified a total of 25 experiments reported in 22 articles that the application of AR technology in tele-mentoring systems in healthcare environments were included. The experiments indicated that an AR approach has the potential to improve the effectiveness of tele-mentoring systems in both clinician training and medical practice.

In training, AR technology enabled trainees, as mentees in a tele-mentorship, to immerse themselves in a real practice environment. The real-time feedback functionality available via the two-way communication capabilities of the AR systems may improve trainees' educational experience through their greater involvement. This approach is consistent with modern learning theories advocating active participation of learners with immediate application of knowledge (Dreyfus & Dreyfus, 2004). In medicine, local less-experienced health practitioners, in the role of the mentees, could consider applying AR technology to receive and follow instructions verbally and visually from remote experts. The practitioners could also see annotations that are overlaid on the visual field of the local user in real time. Ponce, Jennings et al. (2014) found that practitioners using AR tele-mentoring systems perceived great comfort under the supervision of remote instructors located outside the practice field, as they experienced a feeling of autonomy while still having appropriate oversight.

For remote instructors, the analysis of their perspectives showed the improvement in their instruction. The systems can convey instructors' hand gestures or annotations, and this was thought to be more natural and precise than verbal instruction only. In clinical environments, remote experts in the role of the mentors could use AR technology to guide local less-experienced health practitioners, as the mentees, in performing medical procedures. They could use AR tele-mentoring systems to improve the mentees' confidence, task completion time and task performance, as well as to reduce their task errors and focus shifts.

Technically, the connection was, more often than not, established under a local network. Therefore, the experimental systems were enabled, and local network security officers mandated the use of authentication. Security concerns and issues, such as that of privacy, may be raised when connecting the AR system to the Internet using a public network. In this case, the devices are vulnerable due to the risk of unauthorised access to personal information. The devices without login entry password-protected capability also may be recognised as unsecured devices and removed from the network by the network security officers. Other technical problems existed in the design and installation of the AR systems. HMDs could be improved in areas such as increased processor power to provide higher definition video image quality; better sound quality; lightweight; long battery life; larger field of view; and camera alignment with the human line of sight. Moreover, improvements are necessary to minimise the delays or loss of network connection that



may result in longer completion time or higher error rates or even leave the local clinician without expert assistance (Anvari et al., 2005; Geelhoed et al., 2009). Systems accessing the wireless network also need to deal with poor wireless connectivity attributed to the absence of the wireless signal coverage, the weakness of the signal, or the incompatibility between the wireless system and the AR system. In one experiment, Andersen et al. (2019) suggested that a future step in visualisation could be a backup mechanism in case of poor network connectivity. For example, before the experiment, the steps of the procedure or performance task could be audio-recorded, and then during the experiment, users could switch between the live instruction provided by the mentor in real time and the instruction recorded previously and stored in the device. AR devices could be improved technically in areas such as weight, field of view, ergonomic design, stability of the network connection and battery life.

Although the benefits of AR tele-mentoring systems in practice were demonstrated in all 25 experiments, challenges were identified in experimental design. The sample sizes of the studies were limited. This could result in potential biases in findings and prevent the generalisation to other settings. Next, while the use of non-virtual interactive technology to access expertise in real-time has helped reduce mortality and costs (Marttos et al., 2013; Wilcox & Adhikari, 2012), the AR experiments included in this review showed a lack of measurable evidence on how a virtual interactive presence impacted patient care outcomes and cost benefits. Additionally, many experiments were not conducted under entirely real circumstances or uncontrolled conditions. Because participants had been drawn from a healthy population, it was difficult to claim that the technique was valid without examining its efficacy on patients who were currently the recipients of medical treatment. The majority of experiments were performed and assessed in laboratory settings, and not in routine clinical practice environments, that is, hospitals or clinics. Further AR-related experiments are necessary to better explore AR tele-mentoring systems' utility across a range of healthcare environments with larger samples drawn from real patient populations, including cost-benefit analysis and assessment of the impacts on short- and long-term patient outcomes.

Limitations

Lack of statistical power associated with small sample sizes, indeterminant effect size and other methodological shortcomings of the experiments selected limit the generalisations that could be made from this review. It is also limited by excluding any non-English studies on the basis that this allowed a consensus to be reached on the articles to include in the analysis. As a result, some relevant papers may have been excluded.

The benefits of AR applications in healthcare tele-mentoring have yet to be fully determined. Their effectiveness compared to non-AR or other virtual reality-based devices requires further investigation. However, AR represents an emerging technology in health environments. Those reported in these experiments were broadly based on experimental design and thus are able to point to possible causal relationships.

Conclusion

This paper reports on a systematic literature review that aimed to identify how tele-mentoring systems that incorporate AR technology are being used in healthcare environments. In total, 25 experiments consisting of randomised controlled trials and non-randomised were analysed by using the concept-centric approach. AR tele-mentoring system was shown to benefit various outcomes in terms of task performance and system performance, including reduction in skill errors and focus shifts, improvement in task completion time and in task accuracy, as well as positive feedback from relevant users. There was a lack of evidence on the effect of AR tele-mentoring systems on patient outcomes and the retention of professional skills, indicating that further evaluations are required.

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Appendix Characteristics of the included studies

Reference	System & location	Aim	Design, sample & intervention	Findings
(R1) Andersen et al., 2017	System for tele- mentoring with AR (STAR), USA.	Compare STAR with telestration where annotations are provided on a monitor outside the local surgeon's field of view.	Randomised control trial (RCT) 10 premedical and medical students used STAR, while 10 others used telestration system. Participants performed two simulated surgical tasks under tele-mentored	- Participants who used STAR completed the task with fewer focus shifts and with greater accuracy.
(R2.1) Carbone et al., 2018	Tele- ultrasono- graphic platform, Italy.	Assess quality of ultrasound video on healthy patients and evaluate the usability and trustworthiness of the platform	guidance. Quasi-experimental design (post-test only). 5 clinicians executed ultrasound evaluation on healthy volunteers under the guidance of a remote expert.	 Confirmed the robustness of the platform and the trust of clinicians in its potential. Allowed some aspects of the workflow to be assesses.
(R2.2) Carbone et al., 2018	Tele- ultrasono- graphic platform, Italy.	Explore the utility of the system from both local and remote clinician perspectives.	Quasi-experimental design (post-test only). Clinicians performed Doppler ultrasound on 12 patients under the guide of a remote expert.	- The platform and the telemedicine paradigm can reduce the costs related to transporting critical patients when there is a need for a specialist second opinion Having an expert guide and comment on the diagnostic examination allowed the local clinicians to grow in competencies over time.
(R3) Chinthammit et al., 2014	Tele- rehabilitatio n system (Ghostman), Australia.	Evaluate the efficacy of the Ghostman prototype as a tool for remote teaching of a novel motor skill using chopsticks.	RCT design (pre- and post-tests). 12 participants were randomised to two groups receiving either Ghostman or face-to-face instructions by an instructor to use a pair of chopsticks and transfer all the blocks one at a time to the target bowl.	Ghostman is as effective for motor learning, in terms of reduction in skill errors and improvements in task completion time, as the current best practice face-to-face training.
(R4) Davis et al., 2016	Virtual interactive presence and AR (VIPAR), USA and Vietnam.	Evaluate system performance in an international telecollaboration and continuing education between two groups of surgeons using the VIPAR system.	Quasi-experimental design (post-test only). A paediatric neurosurgeon in the USA was contacted with a neurosurgeon in Vietnam via VIPAR during a neurosurgery.	- VIPAR allowed both surgeons to engage in complex visual and verbal communication during the procedure Video delay of 237 milliseconds relative to the audio signal. Excellent image resolution allowed the remote neurosurgeon to visualise all critical anatomy The remote neurosurgeon could gesture to structures with no detectable difference in accuracy between stations, allowing for sub-millimetre precision.



Reference	System & location	Aim	Design, sample & intervention	Findings
(R5) Hanna et al., 2018	Microsoft HoloLens, USA.	Test the HoloLens for clinical and nonclinical applications in pathology.	Quasi-experimental design (post-test only). Pathology assistants performed specimen radiograph co-registration in either Conventional or AR workflows.	- The HoloLens is a novel AR tool with multiple clinical and nonclinical applications in pathology The device was comfortable to wear, easy to use, provided sufficient computing power and supported high-resolution imaging It was useful and usable technology for radiograph specimen co-registration.
(R6) Masuda et al., 2011	Tele- echography system, Japan.	Confirm effectiveness of non-robotic system in a domestic or emergency, respectively.	Quasi-experimental design. 4 university students handled the probe to obtain an echocardiogram skill under following 2 conditions: (1) The operator hears only voice from the remote technician. (2) The operator refers to AR interface that represents the probe operation instructed by the remote doctor with voice.	- The operability was improved by using the graphical interface Instructing the probe operation contributed to shorten time to obtain echogram. It was confirmed to be able to support tele-echography by using AR interface Tele-echography has an aspect of effectiveness but it is adapted for the situation.
(R7.1) Mather et al., 2017	AR audiovisual guidance system (Helping Hands), Australia.	A feasibility trial to ensure that clinical skill outcomes were not being compromised by using the innovative AR approach.	RCT design (pre- and post- tests). 15 nursing students were randomly allocated to one of two groups: (1) The control group received the usual instruction; (2) The intervention group received the Helping Hands instruction. All student participants were instructed to wash their hands after applied Glitter bug, and then their hands were photographed under UV light.	- Clinical skill outcomes are not compromised by using the Helping Hands technology Participants were similarly confident in their technique regardless of the method of instruction they received The experimental (Helping Hands) group demonstrated a greater improvement in confidence than the control group A tele-guidance system such as Helping Hands is readily acceptable by end users.
(R7.2) Mather et al., 2017	AR audiovisual guidance system (Helping Hands), Australia.	Examine how well the equipment worked in different clinical locations and with different end users.	Quasi-experimental design (post-test only). 4 nursing students and 13 paramedic students were instructed in the handwashing technique using Helping Hands	- The system was easy to learn and a useful way to receive guidance Where Wi-Fi, Internet and/or the 3G network is available, the Helping Hands technology can augment current student training and potentially provide a sophisticated backup for trained medical personnel while making significant savings in time, resources and the utilisation of expertise.



Reference	System & location	Aim	Design, sample & intervention	Findings
(R8) Mitsuno et al., 2019	Microsoft HoloLens with a built- in Skype, Japan.	Reveal the advantages and problems of the system through a series of demonstrations.	Quasi-experimental design. A resident surgeon performed surgery procedures on a 3-layer model of complex facial fractures and a 2-layer model of cleft lip under remote guidance by a mentor surgeon 4 times on different dates via HoloLens.	- There was no delay in voice communication and a delay of < 0.5 seconds in the video The resident was able to confirm the main landmarks of the surgical field and to grasp the situation without problems The mentor could send appropriate instructions by voice, could point out a specific part by telestration function, and could draw lines on the 2-dimentional images pasted on the operator's field of vision.
(R9) Oyama et al., 2010	Wearable behaviour navigation system (WBNS), Japan.	Evaluate the effectiveness of the system.	Quasi-experimental design (post-test only). - Preliminary experiment: 8 participants saw the goal of the treatment as shown in a picture and then made an arm sling for a person with injured forearm by using a triangular bandage. - Experiment: 8 participants wore the system and made an arm sling under the instruction of a remote expert.	- With the WBNS, all the subjects successfully completed the treatment. Without the WBNS, most subjects finished the treatment much faster than the subjects with the WBNS 87.5% of the subjects could not make an arm sling appropriately 37.5% of the subjects felt that the head mounted display was heavy. 25% of the subjects wished for an extension of the field of view. The other 25% of the subjects wished for the natural correspondence between the displayed and the real views.
(R10) Ponce et al., 2014	Virtual interactive presence (VIP), USA.	Evaluate the efficiency and performance of a VIP system implemented in an operating room setting, determine the potential utility of the system for guidance of surgical procedures, and assess the safety of the system.	Quasi-experimental design (post-test only). 6 surgical residents used the VIP system to remotely proctor one or more resident surgeons as portions of the arthroscopic shoulder surgical procedure were performed.	 The VIP technology was efficient, safe and effective as a teaching tool. Training was enhanced, and this occurred without increasing operative times. This technology improved teaching effectiveness.



Reference	System & location	Aim	Design, sample & intervention	Findings
(R11) Ponce et al., 2014	Google Glass (GG) and VIPAAR, USA.	Analyse the feasibility of AR technology with a mobile video conferencing platform in a surgical setting.	Quasi-experimental design (pre- and post-tests). A surgeon wore GG during the performance of a shoulder surgery and interacted with and streamed live video to a remote expert who used the VIPAAR	- GG can be mounted and worn in the operating room and that the system can host facilitative technology applications such as VIPAAR. - Its use as a real-time surgically optimised AR interface is not yet practical. Improvements to GG such as longer battery life, increased processor power providing higher-definition video image quality, an operating room optimised matching of surgeon and camera view lines, and better sound quality will enhance its performance in the operating room.
(R12) Rio et al., 2018	Real time tele- mentoring system (CRS4- TELEMED, Italy.	Evaluate the impact of AR in remotely assisted ultrasound exams.	Quasi-experimental design (post-test only). 4 doctors were introduced to the system and then performed a basic cardiac ultrasound exam on a volunteer under the guidance by a remote specialist using CRS4-TELEMED.	- Participants judged the system positively, considering AR tele-pointers useful for improving remote assistance The following issues emerged: optical alignment is suboptimal, some training is required to understand how smart glasses and AR work, smart glasses result uncomfortable, especially if the
(R13) Rojas-Munoz et al., 2018	Surgical tele- mentoring system based on ARHMD, USA.	Investigate the benefits of the ARHMD.	RCT design (Post-test only). 20 medical students were randomly assigned to one of two tele-mentoring conditions ARHMD or telestrator and then performed 2 tele-mentored tasks (an anatomical marker placement and a mock abdominal incision)	user wears glasses. - The ARHMD condition yielded smaller placement errors, fewer focus shifts and longer completion times. - The ARHMD avoided potential tablet collisions.
(R14) Shenai et al., 2011	VIPAR, USA.	Demonstrate the feasibility of the system.	on a patient simulator. Quasi-experimental design. A resident neurosurgeon receiving the instruction from a remote neurosurgeon performed a carotid endarterectomy (CEA) and pterional craniotomy on a human cadaver sample under the VIPAR system.	- The VIPAR system allowed for real-time, virtual interaction between a local resident and remote surgeon In both carotid and pterional dissections, major anatomic structures were visualised and identified Virtual interaction permitted remote instruction for the local surgeon, and MRI augmentation provided spatial guidance to both surgeons Camera resolution, colour contrast, time lag and depth perception were identified as technical issues requiring further optimisation.



Reference	System & location	Aim	Design, sample &	Findings
(R15) Suenaga et al., 2001	location AR based tele-instruction system, Japan.	Evaluate the utility of the proposed system and the accuracy of the transmitted instructions.	intervention Quasi-experimental design. Postgraduate students handled the ultrasound diagnostic device to get the long axis view of the chest and four chamber view from the left side with/ without using the system. Three methods of instruction were used: (1) Instruction by voice only, (2) instruction by voice and the proposed system without the immersive display, and (3) instruction	- The proposed telemedicine system realised smooth communication and an intuitive interface Some problems occurred in the first trial when acquiring images from the side, because the web-mark was distorted due to the non-flat display surface, i.e., the patient's body The experimental results confirmed that support information effectively resolved this problem Although a definite difference
(R16) Vera et al., 2014	AR elementoring platform (ART), USA.	Compare the effectiveness of this new teaching modality to traditional methods in novices performing an intra-corporeal suturing task.	by voice and the proposed system with the immersive display. RCT design (post-test only). 19 medical students were randomised into traditional mentoring and AR group. Students received either traditional mentoring or ART for 1 hour on the validated fundamentals of laparoscopic surgery intracorporal suturing task	was not found, the immersive display seemed to be more useful for tele-instruction. - The ART platform may be a more effective training technique in teaching laparoscopic skills to novices compared to traditional methods. - ART conferred a shorter learning curve, which was more pronounced in the first 4 trials. - ART reduced the number of failed attempts and resulted in faster suture times by the end
(R17) Wagner et al., 1999	Virtual patient system (VPS), Austria and 20 global locations.	Evaluate the clinical value and feasibility of the VPS for telenavigation and interactive teleassistance with composite reality environments	Quasi-experimental design (Post-test only). Surgical teams used VPS for computer-aided telenavigation and interactive tele-assistance between clinics in various cases of the cranio-maxillofacial surgeries	of the training session. - The principles of computeraided tele-navigation were applied successfully. - Technical problems in 6 cases did not cause a breakdown of overall system performance. - Tele-consultation with remote experts was a useful tool, although some shortcomings exist. - The financial and personal effort involved is considerable.



Reference	System & location	Aim	Design, sample & intervention	Findings
(R18) Wang et al., 2017	HoloLens and Leap Motion, Canada.	Explore the feasibility and user experiences of novice practitioners and a mentor using AR to enhance remote Point of Care Ultrasound (PoCUS) training and compare the performance to a standard remote training platform	RCT design (post-test only). 24 paramedics and undergraduate medical students were assigned into either HoloLens group or telemedicine group under the guide of a mentor. Each student completed a right upper quadrant focused assessment using sonography in trauma ultrasound examination on a healthy volunteer.	- Compared to available telementoring applications that mostly include visual and auditory instructions, the system was more immersive as it presented a controlled hand model with an attached ultrasound transducer Compared to other gesture-based AR systems, the system was easier to set up and run Every participant reported different levels of physical discomfort during the study, and an assistant must ensure that the device is properly worn The completion time for the HoloLens application is longer than the other setup The single mentor reported that the task became harder when using the HoloLens.
(19.1) Yoshinaga et al., 2011	Tele- echography system, Japan.	Evaluate the effectiveness of visualisation of internal organs for remote instructor	RCT design. 20 engineering students acquired a remote environment imaging experiment in two situations: (1) Showing only computer graphic body mark to acquire long- axis view; (2) Showing only computer graphic of left ventricle (10 students for each situation).	- In both situations, there was no major difference seen in the average time required for the acquisition of long axis view At the same time, when comparing the results of short axis view taken under the same circumstances, a reduction was confirmed in average time Both sides had a verified hazard ratio of less than 1% and statistical significance was recognised in the time needed for imaging instruction depending on whether the left
(19.2) Yoshinaga et al., 2011	Tele- echography system, Japan.	Verify the effectiveness of the instruction using the system	RCT design. A technician instructed 60 students the way to acquire echogram of long axis view of heart under two different instruction methods: (1) Voice only; (2) Voice and computer graphics representing the probe operation performed by the technician with.	ventricle is made visible - Instructing the probe operation contributed to shorten time to obtain echogram It was confirmed to be able to support tele-echography by using this interface.



Reference	System & location	Aim	Design, sample & intervention	Findings
(R20) Andersen et al., 2016	AR transparent display, USA.	Compare the usability of the AR system with using a conventional system for telementoring based on displaying mentor feedback on a nearby monitor	RCT design. 22 students were randomly divided into two groups using either the AR or the conventional conditions to identify regions of the neck area of a patient, which usually is a necessary condition to conduct a cricothyrotomy. - AR condition: The participant saw mentor's hand and the sticker through the transparent display and would guide the sticker to coincide with the virtual annotation. - Conventional condition: The participant looked at the LCD and then back at the patient simulator for guidance as to where to	- The placement error was considerably smaller when using the AR system than when using a separate screen Focus shifts were greatly reduced when using the tablet system as opposed to the conventional system The task completion time was slightly longer for the AR condition than it was for the conventional condition.
(R21) Andersen et al., 2019	STAR, USA.	Evaluate the effectiveness of a tele-mentoring system with visualisation of future steps in the context of a non-robust network connection	place each sticker. RCT design (post-test only). 20 participants were randomly assigned to one of two groups using conventional telestrator or STAR to perform a simulated cricothyroidotomy on a patient simulator under tele-mentored guidance with an unstable connection Telestrator condition: a screen was positioned in front of the trainee, which showed visual guidance from the remote mentor to the trainee STAR condition: participants viewed the patient simulator by looking through a tablet preloaded with the future step visualisation of a cricothyroidotomy procedure.	- The results indicate that surgical tele-mentoring with future step instruction excelled when compared with conventional telestrator-based tele-mentoring. - Participants using future step visualisation completed the operation with proportionally less idle time, with less recall error and with improved task performance, compared with participants using conventional tele-mentoring.



Reference	System & location	Aim	Design, sample & intervention	Findings
(R22) Lin et al., 2018	AR surgical tele- mentoring system, USA.	Test the system in the context of a fasciotomy tele-mentoring	RCT design (post-test only). 14 surgery residents and 6 medical students were randomly assigned to one of two groups: - Control group (CG): participants received instruction on how to perform the fasciotomy from an illustrated brochure - Experiment group (EG): received real-time guidance with the tele-mentoring system	- EG participants received a median IPS which was 16% higher than for CG participants EG participants reported a higher preference on the self-reported usability than CG participants - EG participants reported a statistically significant improvement in all four confidence categories - The CG participants were more confident than the EG participants in their knowledge of the procedure before the task, but EG participants were more confident after the task - EG participants completed the procedure marginally faster than CG participants